

PLAY! IN MINECRAFT

Proof of concept: the maquette of the transformation of the Vanderborcht building for Play! can be rebuilt in Minecraft, to be walked through and interacted with - either in singleplayer or in multiplayer. The building has been recreated on a 1:1 scale in-game based on Vanderborcht blueprints - each cube represents a 1x1 meter space.



Looking up through the central atrium:



On the ground floor, horeca facilities are accessible to the public.



On floors 3 and 4, expo spaces can be simulated:



Finally, on the top floor, there are spaces for public and professional programmes, such as classrooms and workshop spaces.



...Plus some games as well, of course.



The rooftop gains some playful, natural and horeca facilities as well.



